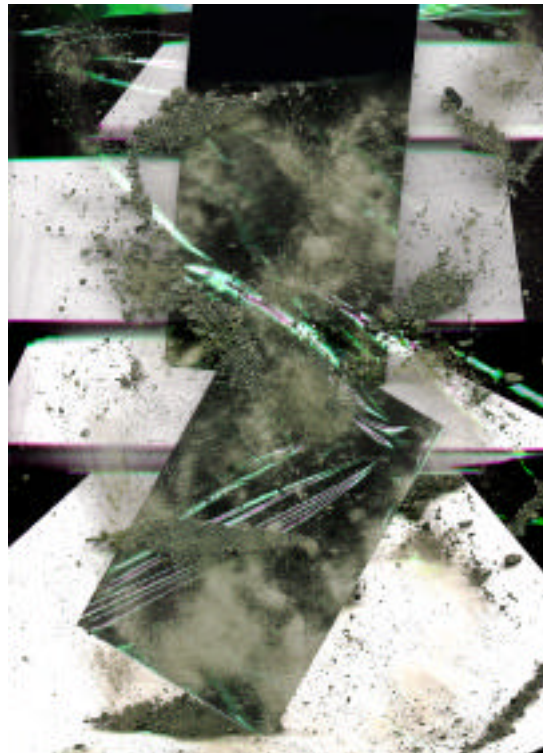


Since painting strives to represent things seen, let us note in what way things are seen. First, in seeing a thing, we say it occupies a place.

On Painting, Leon Battista Alberti 1435

Scanner images

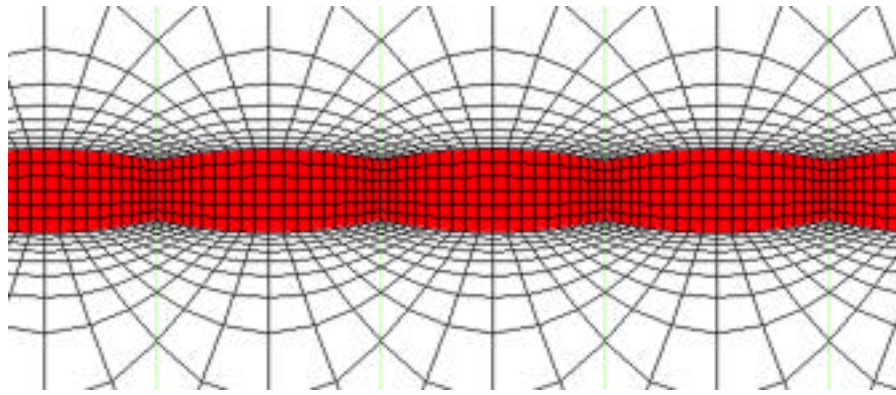
Although not immediately obvious, a scanned image is an image that is constructed through time. For these pieces, I used the Umax 2400 scanner. A Umax 2400's scan can take as long as 42 seconds from beginning to end. The time element can be used to advantage in articulating an object in scanner space to show different aspects of the object. Like a camera, a scanner has a depth of field in which events may be composed. My panoramas document scanner events in scanner space.



Marius Johnston. *Scan 17*. 1999. Digital file

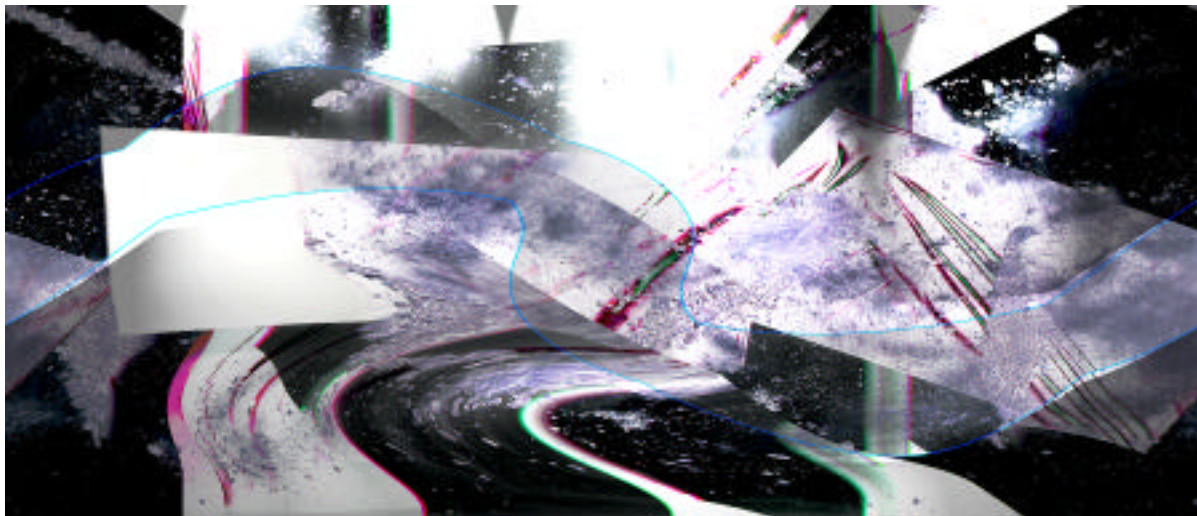
Panoramas

In 1995, Apple computer released its first version of Quick Time Virtual Reality Authoring Studio software (QTVR). Two basic kinds of virtual reality can be produced with the Apple software: Objects and Panoramas. Using QTVR to depict an object enables viewers to rotate the object in space with the cursor. A QTVR panorama brings together or stitches digital images such that a complete 360 degree landscape may be seen by simply moving the cursor to the right or to the left. The prints in this show are derived from my scanner images and made into suitable QTVR panoramas. To be properly translated by the QTVR software, the scanner images need to be put into QTVR perspective just as a painter might paint a landscape in linear perspective. The perspective grid for a square room in QTVR looks like this (next page):

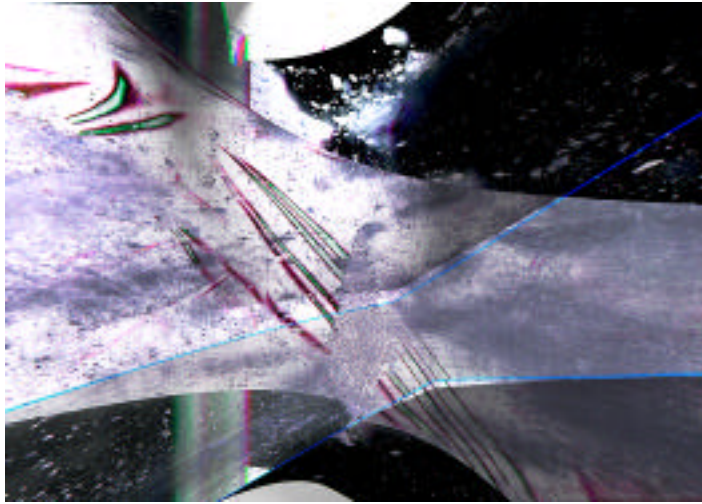


Four Walls, a QTVR panorama grid

The walls are shown in red. At different distances from the view, the black lines will appear either as horizontal or vertical. This is a simple square room QTVR panorama seen from the center. The panoramas in this show are based on more complex spaces interacting with one another



Marius Johnston. *Panorama 17*. Digital file



Marius Johnston. Screen Shot of QTVR 17. 2000. 10"x14." Epson 3000 print with Lysonic inks on 90 lb. Arches watercolor paper.

The above is a screen shot of Panorama 17 from the QTVR viewer.

A QTVR panorama is a projection just like a flat map of the world is a projection. Like a map, it is an abstraction of place. Many of the panoramas for QTVR movies have a beauty in the stillness of two dimensional imagery that is uniquely their own.

The Panoramas in this show were printed on an Epson 3000 with Lysonic archival inks. The paper is 100% Cotton 90 lb. Arches Aquarelle.

Marius Johnston 2001

